

Robot Language Table

Command	Description
MOVA	Moves to a point data position.
MOVI	Moves from current position by amount of point data.
MOVF	Moves until a specified DI input is received.
JMP	Jumps to a specified label in the specified program.
JMPF	Jumps to a specified label in a specified program according to the input condition.
JMPB	Jumps to a specified label when general-purpose input or memory input is in the specified state.
L	Defines the jump destination for a JMP or JMPF statement, etc.
CALL	Runs another program.
DO	Turns general-purpose output or memory output on or off.
WAIT	Waits until general-purpose input or memory input is in the specified state.
TIMR	Waits the specified amount of time before advancing to the next step.
P	Defines point variable.
P+	Adds 1 to point variable.
P-	Subtracts 1 from point variable.
SRVO	Turns servo on or off.
STOP	Temporarily stops program execution.
ORGN	Performs return-to-origin.
TON	Runs a specified task.
TOFF	Stops a specified task.

Command	Description
JMPP	Jumps to a specified label when the axis position condition meets the specified conditions.
MAT	Defines a matrix.
MSEL	Specifies a matrix to move.
MOV M	Moves to a specified pallet work position on matrix.
JMPC	Jumps to a specified label when the counter array variable C equals the specified value.
JMPD	Jumps to a specified label when the counter variable D equals the specified value.
CSEL	Specifies an array element for counter array variable C.
C	Defines counter array variable C.
C+	Adds a specified value to counter array variable C.
C-	Subtracts a specified value from counter array variable C.
D	Defines counter variable D.
D+	Adds a specified value to counter variable D.
D-	Subtracts a specified value from counter variable D.
SHFT	Shifts the coordinate position by amount of specified point data.
IN	Stores bit information on specified general-purpose input or memory input into counter variable D.
OUT	Outputs the value of counter variable D to specified generalpurpose output or memory output.
LET	Assigns the value of a specified variable to another variable.
TORQ	Defines the maximum torque command value.